



Downloadable package: Save game screenshots

Thanks for downloading the “Save game screenshots” example package for Adventure Creator. This package provides an alternative set of Save and Load menus that display thumbnails of save-game files.

To install, import this package and navigate to the **AdventureCreator** -> **Downloads** -> **Save game screenshots** folder in the Project window. Select the **Template_SaveGameScreenshots** asset file and click **Apply** in its Inspector to update your game.

New Save and Load menus will then be added to your Menu Manager. If menus with these names are already present, they will be hidden and renamed.